

# Collatz algorithm & its relatives

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# Abstract

An abridged, simplified proof of Collatz theorem is presented.

# Part I - Observations

# Collatz algorithm *Cl*

```
var n: Nat ;
      (* n is a natural number >0, *)
      (* Nat is the environment in which Cl is executed-*)
read(n);
```

```
while n  $\neq$  1 do
  Cl:   if even(n) then n:=n  $\div$  2 else n:=3n+1 fi
        od
```

# Properties of Nat structure – reminder

$$Nat = \langle N, +, 0, 1; =, <, Parzyste \rangle$$

$N$  is a set,

$+ : N \times N \rightarrow N$  functor  $+$  denotes operation of addition ,

$0, 1$  distinguished elements of  $N$

$=$  equality relation  $<$  ordering relation

*even* parity relation

valid sentences (axioms)

$$\forall_n n + 0 = n \quad (1)$$

$$\forall_{n,m} n + (m + 1) = (n + m) + 1 \Rightarrow n = m \quad (2)$$

moreover , for every formula  $\Phi$

$$(\Phi(0) \wedge \forall_n [\Phi(n) \rightarrow \Phi(n + 1)]) \rightarrow \forall_n \Phi(n) \quad (3)$$

# Algorithm C1 repeated

Algorithm *C1* is idempotent, it may be executed twice, with no harm.

```
read (m);  
n:=m;
```

```
Cl:   while n ≠ 1 do  
        if even(n) then n:=n÷ 2 else n:= 3n+1 fi  
        od ;
```

---

```
n:=m;
```

```
while n ≠ 1 do  
    if even(n) then n:=n÷2 else n:= 3n+1 fi  
    od
```

# Let's count the number of divisions

```
read(m);
n:=m; z:=0
while n $\neq$  1 do
    if even(n) then n:=n $\div$ 2 ; z:=z+1 else n:= 3n+1 fi
od
```

---

```
n:=m;
while n $\neq$  1 do
    if even(n) then n:=n $\div$ 2 else n:= 3n+1 fi
od
```

# Let's count the number of multiplications

```
read(m);
n:=m; z:=0; x:=0;
while n $\neq$  1 do
    if even(n) then n:=n $\div$ 2 ; z:=z+1 else n:= 3n+1; x:=x+1 fi
od
```

---

```
n:=m;
while n $\neq$  1 do
    if even(n) then n:=n $\div$ 2 else n:= 3n+1 fi
od
```

# Observations

## Fact

$$z > x$$

and not entirely out of thin air<sup>1</sup>

## Fact

$$2^z > n \cdot 3^x$$

---

<sup>1</sup>G. Mirkowska, A. Salwicki, *On Collatz theorem*, 2021

[https://dabrowa-research.pl/images/c/c4/On-Collatz\\_thm-11-10-21.pdf](https://dabrowa-research.pl/images/c/c4/On-Collatz_thm-11-10-21.pdf)

# Let's look

```
read(m);
n:=m; z:=0; x:=0;
while n $\neq$  1 do
    if even(n) then n:=n $\div$ 2 ; z:=z+1 else n:= 3n+1; x:=x+1 fi
od
```

---

```
n:=m;
while n $\neq$  1 do
    if even(n) then n:=n $\div$ 2;z:=z-1 else n:= 3n+1; x:=x-1 fi
od
```

---

Now, after execution of the above program  $x = 0$  and  $z = 0$ .

Put  $y = 2^z - n \cdot 3^x$

```
read(m);
n:=m; z:=0; x:=0;
while n ≠ 1 do
    if even(n) then n:=n÷2 ; z:=z+1 else n:= 3n+1; x:=x+1 fi
od ;


---


n:=m; y:= $2^z - n \cdot 3^x$ ;
while n ≠ 1 do
    if even(n) then n:=n/2; z:=z-1;y:=y/2
    n:=3n+1; y:=y- $3^{x-1}$ ; x:=x-1; fi
od ;
```

---

Now  $x = 0 \wedge z = 0 \wedge y = 0$  isn't it?

# Invariant

The following formula holds in every step of execution of the second while statement  $2^z = n \cdot 3^x + y$

```
read(m);
n:=m; z:=0; x:=0;
while n ≠ 1 do
    if even(n) then n:=n÷2 ; z:=z+1 else n:= 3n+1; x:=x+1 fi
od


---


n:=m; y:= $2^z - n \cdot 3^x$ ;
while n ≠ 1 do (*  $2^z = n \cdot 3^x + y$  *)
    if even(n) then n:=n/2; z:=z-1;y:=y/2 (*  $2^z = n \cdot 3^x + y$  *)
    else n:=3n+1; y:=y- $3^{x-1}$ ; x:=x-1; (*  $2^z = n \cdot 3^x + y$  *) fi
od ; (*  $2^z = n \cdot 3^x + y$  *)
```

---

# Eliminate variable n in the second while statement

Remark an invariant:  $n \bmod 1 \equiv y \bmod 1$

read(m); n:=m;

z:=0; x:=0;

CI':  
while  $n \neq 1$  do  
    if even(n) then  $n := n \div 2$ ;  $z := z + 1$  else  $n := 3n + 1$ ;  $x := x + 1$  fi  
    od ;

$y := 2^z - m \cdot 3^x$ ;

IC':  
while  $3^x + y \neq 2^z$  do  
    if even(y) then  $z := z - 1$ ;  $y := y / 2$   
    else  $y := y - 3^{x-1}$ ;  $x := x - 1$ ;  
    od

What is the conclusion?

## Part 2

Four lemmas and the theorem.

# Case 1 - when execution of $CI$ algorithm is finite

Let  $IC$  denote the following algorithm

```
IC:  while  $3^x + y \neq 2^z$  do
      if  $\neg \text{even}(y) \wedge (x = 0 \vee y < 3^{x-1})$  then Err:=true; exit fi;
      if even(y) then z:=z-1; y:=y/2
      else y:=y- $3^{x-1}$ ; x:=x-1; fi
      od ;
```

## Fact

*Every execution of algorithm  $IC$  is finite.*

## Lemma 1

If for a given natural number  $n$  execution of algorithm  $CI$  is finite, then there are three natural numbers  $x, y, z$ , such that  $n \cdot 3^x + y = 2^z$  and moreover the execution of algorithm  $IC$  is error-free.

## Case 2 – error-free execution of *IC* implies halt of CL

### Lemma 2

Suppose that for some natural numbers  $n, x, y, z$  the equality  $n \cdot 3^x + y = 2^z$  holds and the execution of algorithm *IC* is free of error *Err*,  
then the execution of Collatz algorithm for natural number  $n$  is finite.

## Case 3 infinite computation IC $\Rightarrow$ infinite computation Collatz

Let  $\mathfrak{M}$  denote the following algebraic structure, a non-standard model of theory of addition.

$$\mathfrak{M} = \langle \mathbb{Z} \times \mathbb{Q}^+; +, \underbrace{(0; 0)}_0, \underbrace{(1; 0)}_1; = \rangle$$

The universe is the set of pairs  $\langle k, w \rangle$  such, that  $k \in \mathbb{Z}$  is an integer, , and  $w \in \mathbb{Q}^+$  is a positive, rational number. Note, , when  $w = 0$  then  $k \geq 0$ .

Addition is defined as follow  $\langle k, w \rangle + \langle k', w' \rangle = \langle k + k', w + w' \rangle$ .

Element 1 (one) is  $\langle 1, 0 \rangle$ , 0 (zero) is  $\langle 0, 0 \rangle$ .

Any element  $e$  such, that  $w \neq 0$  i.e. element  $\langle k, w \rangle$  is *unreachable* , for the program

$\{ y := (0, 0); \text{while } e \neq y \text{ do } y := y + (1, 0) \text{ od} \}$

will not terminate.

# Lemma 3 - unreachable $\subset$ non-Collatz

## Lemma 3

For every unreachable element of the structure  $\mathfrak{M}$  execution of Collatz algorithm does not terminate.

Instead of proof. Consider the following example of computation of Collatz algorithm for  $n_\varepsilon = (5; \frac{1}{2})$ . (Remember, addition in structure  $\mathfrak{M}$  is defined pairwise.)

$$(5; \frac{1}{2}) \xrightarrow{\cdot 3+1} (16; \frac{3}{2}) \xrightarrow{/2} (8; \frac{3}{4}) \xrightarrow{/2} (4; \frac{3}{8}) \xrightarrow{/2} (2; \frac{3}{16}) \xrightarrow{/2} (1; \frac{3}{32}) \xrightarrow{\cdot 3+1} (4; \frac{9}{32}) \xrightarrow{/2} (2; \frac{9}{64}) \xrightarrow{/2} \\ (1; \frac{9}{128}) \xrightarrow{\cdot 3+1} (4; \frac{27}{128}) \xrightarrow{/2} (2; \frac{27}{256}) \xrightarrow{/2} (1; \frac{27}{512}) \xrightarrow{\cdot 3+1} \dots$$

Experiment with  $n = (5; 0)$  and compare.

## Case 4 – non-Collatz $\subset$ unreachable

### Lemma 4

If for an element  $\varepsilon$  computation of Collatz algorithm is infinite then the structure in which the algorithm is executed contains unreachable element.

For a lengthy proof consult the paper

[https://dabrowa-research.pl/images/c/c4/On-Collatz\\_thm-11-10-21.pdf](https://dabrowa-research.pl/images/c/c4/On-Collatz_thm-11-10-21.pdf)

On following slides we offer some hints.

# Algorithm IIC in search of error-free triple

For an element  $n$  we let  $z = (\mu l)(2^l > n)$ .

```
read(n);
x,xs := 0; zs := z; y,ys := 2z - n; Err := false;
while 3xs + ys ≠ 2zs do
    while 3x + y ≠ 2z do
        if odd(y) ∧ (x = 0 ∨ y < 3x-1)
            then Err:=true; exit fi;
        if odd(y) then y := y - 3x-1; x := x - 1
            else y := y/2; z := z - 1 fi;
        od;
    if Err then
        x,xs := xs + 1; z,zs := zs + 2; y,ys := 2zs + 3 · ys; Err := false;
    else exit fi;
od
```

## Fact

An element  $n$  has an infinite Collatz computation if and only if, the algorithm IIC has an infinite computation.

# algorithm B4 with FIFO queue of triples

For a given element  $n$  the algorithm B4 constructs its Collatz tree DC and returns the triple  $t$  which represents  $n$  and is error-free. But what if  $n \notin DC$ ?

```
unit F4: class(m,x,y,z: Nat); end F4;  
  
read(n); x:=0; y:=0; z:=0;m:=1; p:=new Kolejka;  
while n ≠ m do  
    p:=put(new F4((2 * m, x, 2 * y, z + 1)),p);  
    if m mod 3 = 1 ∧ m ≠ 4 then  
        if ((m - 1) ÷ 3) mod 2 = 1 then  
            p:=put(new F4((m - 1) ÷ 3, x + 1, y + 3^x, z),p);  
        fi  
    fi;  
    t := first(p); m:=t.m;x:=t.x;y:=t.y;z:=t.z; p:=usun1z(p);  
od
```

B4:

## Fact

If for an element  $n$  the computation of Collatz algorithm is infinite, then a triple  $\langle x, y, z \rangle$  exists such that the computation of IC algorithm is infinite and the elements  $x, y, z$  are unreachable.

# Collatz theorem

## Theorem

For any reachable (i.e. standard) natural number  $n$ , the execution of Collatz algorithm  $\text{Cl}$  terminates.

# The end

Your comments are welcome.  
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